



Literacy

- * Poetry – with familiar themes, chants, predictable structure and patterns, based upon the nature theme.
- * Stories – Fantasy worlds. Books by the same author. (Beatrix Potter)
- * Recounts / True Stories.
- * Information Texts—creating own non fiction book about the nature around us.
- * Phonics, grammar, punctuation, vocabulary.
- * Handwriting.
- * Creating a writers notebook.



Religious Education

- * What does it mean to be a Christian?
- * What does it mean to be Jewish?

Creative Development

- * **Art**
Sculpture. Looking at artists Babara Hepworth, Michelle Castles, Thomas Hill, Alexander Calder. Using wire, clay, paper/card, material to create 3D bugs, insects and plants.
- * **Design Technology**
Create moving creatures using wheels.
- * **Music**
Listening, singing, composition, Flight of the bumblebee.



ICT

- * Using the internet to research facts about bugs, mini-beasts and plants.
- * Use WORD to improve word-processing skills:
- * Database of mini-beasts and plants.
- * Roamer—floor robot. Routes and directions



Nature Detectives



PSHE & Citizenship (Mrs Simpson) Living in a diverse world.

- * How are we the same and how are we different?
- * What are communities like?
- * What are different places like?
- * How are we all connected?

Science (Mrs Simpson) Habitats

- * To know that there are differences between local habitats
- * To make predictions about the animals and plants found in different local habitats and to investigate these
- * To use drawings to present results and make comparisons saying whether their predictions were supported .
- * That animals reproduce and change as they grow older .
- Observe creatures growing in the classroom.
- * Food chains
- * Create our own habitats for different creatures.



Numeracy

- * **R** Practice and develop oral and mental skills, count in 2s,5s and 10s. Addition and subtraction. Ordinal numbers. Measures. Solving problems.
- * **Y1** Addition/subtraction facts to 10. Doubles, multiplication 2s/5s/10s. Order numbers. Measures and shape. Practice and develop oral and mental skills. Money. 3D shapes
- * **Y2** Multiplication. Practice and develop oral and mental skills. Doubles, halves, division. Addition/subtraction facts to 20. Money using decimal notation. 3D shape.

Physical Education

- * Games skills. Throwing, catching, hitting, kicking.
- * Team games. Rounders, cricket, football.

Geography

- * Reading and creating plans of the school and its grounds.
- * Reading and creating maps of the local area.
- * To know where the different plants and animals can be found locally.

History

- Investigate the origins and the work of local and national groups who aim to protect and aid nature and the environment..
- * Woodland trust
 - * National Trust
 - * National Park
 - * English Nature
 - * Wildlife Trust
 - * Friends of the Lake District